

FLAMINGO PORCH CONSIGNMENTS AND GIFTS, LLC
5080 Highway 17 Bypass, Murrells Inlet, SC 29576 843-651-9570

CONSIGNMENT AGREEMENT TERMS AND CONDITIONS

Date: _____ Consignor number: _____

Consignor Name: _____

Phone _____ Phone _____

Mailing address: _____

Email address: _____

To consign at Flamingo Porch there is a one time \$10 consignor fee to be paid at this time.

This agreement is entered into as of the date herein, by and between both named herein, subject to the conditions as set forth below:

Consignor represents all items consigned are the rightful property of the consignor and all items are free from all encumbrances. *Initial* _____

All items must be clean and in excellent, sellable condition. Unsellable items must be picked up with 3 days of a call or they will be disposed of even if approved before bringing in.

Sale of inventory will result in a 50% split between the consignor and Flamingo Porch. Checks are made out when balance is over \$20 or at the end of the consignment period.

All items are for consignment only, with no assurance they will be sold. Flamingo Porch will not be liable for loss or damage caused by theft, fire, breakage, vandalism, acts of God, natural disaster or any other cause whatsoever. You must carry your own insurance on consigned items.

Consignment periods are 30 days _____ 60 days _____ 90days _____ (check one)

Flamingo Porch reserves the right to mark items down 15-30% each month. At the end of the chosen consignment period you have 10 days to pick up your items. You must find your own items and please bring your own boxes and wrapping paper. All holiday items must be picked up within 5 days of the end of the season. We no longer store any out of date items. All out of date items become the property of Flamingo Porch Consignments and Gifts. *initial* _____

Flamingo Porch adds a buyers fee to all consigned items, this fee is not part of your 50%.

Employee signature and date

Consignor signature and date

Log onto www.myresaleweb.com to check your account